

**CARISBROOKE CASTLE MUSEUM** is an independent charitable trust (separate from English Heritage) located within the main governor's buildings at the Castle. It was established in 1898 by Queen Victoria's youngest daughter, Princess Beatrice, to be a museum of Isle of Wight history. The origins of the castle date back over a thousand years and it, most famously, served as 'secure lodgings' for Charles I during the English Civil War. There is ample car and coach parking at the site and accessible options are available for wheelchair visitors.

The education officer at Carisbrooke Castle Museum is a trained archaeologist and qualified teacher with over 25 years of teaching experience. Each workshop is designed to match the curriculum needs of the visiting group. The museum has worked closely with specialists to make the workshops and resources as accessible as possible. Activities are very hands-on and use a variety of approaches to enable all learning styles to be accommodated. Pre and post visit resources are also available.



## **KS1 - Life In A Castle (Based on 'Sleeping Beauty')**

This workshop takes as its starting-point the story of Sleeping Beauty. The story uses Carisbrooke Castle as its setting, but has clear fantasy elements. Through the story and role-play, the children learn that a castle was home to a large community, including royalty, lords and ladies, servants and soldiers and that life included work and leisure. They will hear how the walls and the gatehouse were used for security, the great hall for feasting and the kitchen, with its huge fireplace, for cooking. Children will be able to see and handle replica and original objects such as helmets, swords and household items.

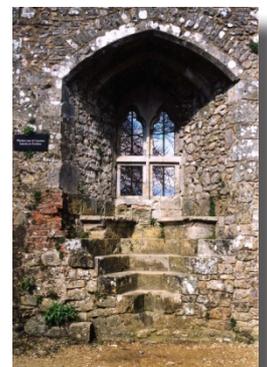
**Curriculum Links: History, Science, English & Maths**

## **KS1 & KS2 - One Thousand Years In A Castle**

Pupils will learn the main features of Carisbrooke Castle and understand that the castle has changed over time. They will investigate five significant people that lived at Carisbrooke Castle: matching labels to artefacts and taking part in role-play.

They will also learn about armour, longbows, crossbows, and siege weapons by handling replicas and looking at models. After the workshop, pupils will search for features around the castle that relate to each significant person.

**Curriculum Links: History, Science & English**



## **KS2 - Carisbrooke Castle Local Study**

The castle is a great location for 'a study over time tracing how several aspects of national history are reflected in the locality' or 'a study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066'. This hands-on workshop looks at how the development of the castle mirrors what was happening locally, nationally and internationally. Armour, costume and artefacts help bring the story of the castle to life. The workshop can also be designed to focus on a specific period.

**Curriculum Links: History, Citizenship, English & Geography**



**EDUCATION CONTACT: ESTELLE BAKER**

07813 021 486

ESTELLE.BAKER@IOW.GOV.UK

CARISBROOKE CASTLE MUSEUM, CASTLE HILL, NEWPORT,  
IW, PO30 1XY

## **KS2 & KS3 Saxon Living History Event (March 2020 - week TBC)**

As part of a special exhibition showcasing Saxon artefacts found on the Isle of Wight that are usually stored at the British Museum, we will be celebrating all things Saxon with a living history event. Pupils will learn about the Castle's Saxon origins, Saxon crafts and what everyday life was like. They will find out about the unique Saxon burials at Carisbrooke Castle, exploring who they might have been and where they came from, as well as handling highly-crafted replica Saxon artefacts from the burial.

**Curriculum Links: History, Geography & Science**

## **KS3 & KS4 - Carisbrooke Castle: Continuity & Change**

This hands-on workshop looks at the changing landscape of the area and how the castle has changed according to national events and the people that have lived there. The workshop will focus on continuity and change within the castle: its use as a residence, as a defensive site and as a power-base for controlling the Isle of Wight. Armour, costume and artefacts will tell the incredible story of the castle's one-thousand years of history.

**Curriculum Links: History & Geography**



### **KS3 - A-level:**

#### **I'm A King Get Me Out Of Here!**

The workshop includes devising escape plans for Charles I, handling replica Civil War armour, exploring the issues of the Civil War, and finding out the real story behind the king's fascinating time at Carisbrooke Castle in 1646. There is also an opportunity to inspect evidence about the 17th Century castle and study original documents.

**Curriculum Links: History, Citizenship & English**

## **KS2 - A-level - WW1 & The Isle Of Wight**

Pupils will learn about soldiers from the Island and the campaigns they were involved in through their photographs, letters, diaries and artefacts. Pupils will try on replica WW1 uniforms, handle original WW1 artefacts and create a classroom museum using the artefacts and the knowledge they have gained during the session. They will also investigate the Castle's Chapel - which is the Island's WW1 memorial. This workshop can also be done at the Classic Boat Museum (in Cowes) where there will be additional links to innovations in boat and aeroplane design.

**Curriculum Links: History & Geography**



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